



# SIDDARTH PRABHAKAR

3D ANIMATOR

## CONTACT

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704-340-1483

## SKILLS

3D Animation

Character/Creature Animation

Game Animation

Mocap cleanup

Basic Rigging

Video Editing

Pipeline work flow

Collaboration

Communication

## SOFTWARE

AutoDesk Maya

Vicon Shogun

Adobe After Effects

Adobe Premiere Pro

Adobe Illustrator

Adobe Substance 3D Painter

Unreal Engine 5

Shotgrid

Motion Builder

## EDUCATION

**Savannah College of Art and Design**

-Bachelor Of Fine Arts in Animation

-September 2019-June 2023

**iAnimate.net**

-Game Workshop 1-3

-Motion Capture Basics

-July 2023-present

## EXPERIENCE

**The Dead Sea**

June 2022-June 2023

-Worked with other artists to create a 3D animated film for our senior thesis film.

-Responsible for texturing, 3D animation and importing animation to Unreal Engine 5.

**Last Dunegon -SCAD Animation Studios**

-June-November 2022

-Worked as a 3D Animator collaborating with other artists to ensure quality character performance.

-Responsible for 3D Animation.

**Stan Labs**

-June-September 2022

-Worked with one other person to create a rendered animated sequence for a client.

-Responsible for Modeling, Rendering, Rigging and Animation.

## AWARDS

SCAD Dean List(March 2021-June 2023)